

Cesara! Melting Point

Introduction

You have purchased a very visual, easy to perform and exceptional close-up illusion. Practice the moves for a while and you'll always be looking for glass tables everywhere you go!.

Effect

A coin or piece of candy is borrowed from a spectator. It is placed in the center of a transparent crystal table or plate, and tapped against it a few times to demonstrate that's a solid surface. Then the performer places his hand over the coin and it visibly melts thru the glass, appearing in the other hand waiting to catch it under the glass. A miracle! Everything can be examined.

Material

This is the material list included in the effect:

- Multimedia CD with user manual, advises, and extra stuff
- 1 magnetic gimmick for the ring
- 1 magnet for the front pocket
- 1 ferric plate for the back pocket
- 2 five cent euro coins.

Set of components used

Preparation

Considerations about coins and sound: The five cent euro coins supplied make very little or no sound when dragged across crystal. Nevertheless, if you use other coins, they will normally create some sound.

To avoid this, take one of the coins and prepare it this way:

1st Method: Get some transparent nail shellac, the type ladies use for nail painting, and paint one side of the coin with it, covering the edges. Let it dry for 10 minutes. It should be dry and not get stuck in the bottom of the glass. (When dry it will be fine).

2nd Method) : Get transparent scotch tape, and put it on one side of the coin. Use scissors to cut around the edges and press with your nails to get it well stuck. This coin will be the one that ends up appearing in your left hand, the one that is seen to be "behind" the glass. The prepared side should be the one contacting the glass.

Placement of the magnets and gimmick:

1. The gimmick supplied fits in your ring, resting below the base of the middle/ring finger, or where you naturally wear your ring. The Index finger can also be used, but the ideal

finger is the middle one. The magnet inside is a neodymium magnet with the exact amount of power to hold securely coins or ferric items thru a glass table, and the size can be easily hidden.

2. The second magnet goes in your right front pocket. It has an "X" marked on one side. This side should be facing your body. The other side is the one that attracts the face of the magnet in the ring gimmick. Check this, if you can't see the X clearly, place a mark of your own. Be aware that if the orientation of polarity is not correct, the ditching move will not work properly.

3) The ferric plate goes in the right back pocket.

4) Put the prepared (or not) coin in your left trouser or jacket outer pocket.

The secret lies in the fact that the audience is not aware of the fact that you have an extra coin in play. Both coins are ferric or have a ferric steel core (the ones from the magic supply houses are perfect). Subtle moves dispel the idea. This extra coin is in finger palm position in the left hand (or right if you are left-handed). You will use the RAMSAY SUBTLETIE to make the hand look empty. Due to the position of the hand below the glass, it is only natural that you hit the crystal with your index finger in THAT position (RAMSAY'S). The hand looks relaxed. That coin will be stuck in the glass below the right hand, being held in place by the magnet in the gimmick. The top coin is lifted by the same magnet and the bottom one comes into view. That's basically the idea, but to correctly perform it and fool people, you need to follow some simple steps, in the order shown below.

EXECUTION:

1. Provided you have a flat glass table, being the "normal" height of dining ones (it can be done in a high bar table, but you must change the position of the front pocket magnet to another place in the body), you can do the effect stand up or seated. the only BAD ANGLES for this effect: below the glass table (obvious), and in the line of sight of the border of the table. Try to get people to look down on the table like normal humans. And if you want to perform for fifty or more people who are seated, get a table closer to the floor. For large audiences you need to use video projection since this is a close-up effect from the start.

2) Put your ring gimmick: The magnet part must stay below the base of the fingers, and the plastic flap firmly plugged into your ring. You don't want this to fall at the wrong moment, but yet; this gimmick must slide out of the ring when the cleanup move comes. The plastic will bend slightly when this part comes and eases the ditching. Start your patter (some ideas are in this document).

3) Gesturing with your LEFT EMPTY hand, ask for some change, and place your hand in your pocket, as if looking for some change yourself, finger-palming the coin. Remove it and act as if you don't have a coin. The ideal situation is when a spectator shows his hand with various coins, hopefully having the one you are going to use. (you can prepare 2 or 3 different ones). Then you just grab the correct coin in your left fingers and display it. If no coin matches yours, just search a little more in your pockets and produce one. Give it to be examined.

4. Upon return, your right hand rests normally on the side of the table. The left with its visible coin goes below the glass and hits the middle a few times, proving that no holes or

windows exist. Next, the left comes up and the right grabs the visible coin and keeps it above the table. The left goes again below, and hits again but with the index finger (Ramsay Subtle tie here so palm empty is shown). Now, the right hand moves forward to the center of the table holding it's coin, and the left, undercover of that hand, goes back a little and opens palm up in preparation for the **ADD-ON**. You will use **SOUND MISDIRECTION** to cover any noise this coin can make when touching the glass. Notice that at this point, the coin is **NOT** under the influence of the magnet, because is behind, closer to the edge of the table. When the right hand hits its coin with the table, with the **FIRST HIT**, the left goes up and keeps the coin in contact with the glass from below. Hit a couple more times and then release the coin on the table. At that point the right hand goes back a little and it's placed palm down directly over the coin that's under, sticking it to the magnet silently. You can feel when it is attracted. Without pausing, the left hand under the table goes **FORWARD** to the left, moving the fingers. The right hand moves a bit forward and to the right of the visible coin.

Call attention to the left hand and **STRESS** the fact that is empty, showing it back and front, and verbally reinforcing it. This is crucial to success, since the trick goes so fast that people will try to explain it by saying that you had a coin in the hand. Watch the video so you can see the speed at which the effect is done, not too slow, not too fast, but keeping pace and moving.

5) The **PENETRATION**: Now you will slide you right hand over the top coin, covering it with your fingers. That is, with the first phalanx of them. You don't want the magnet to lift the coin **YET**. At the **SAME TIME** the right hand does that, your left, below, takes hold of the coin that's being held by the magnet, **DISENGAGING** it by dragging it forward, so it gets sort of aligned with the top one. It doesn't have to be perfectly aligned at this point, just to be below it. Now you lift a bit you palm and take a peek as if something is happening. In reality you use this little acting to align the coins. With practice you get them close and don't need to peek.

6) The **STEAL**: depending on the coin used, this is the only point in the routine where there could possibly be some noise. It is ideal if you have a coin that's not completely ferric, since the noise can be reduced to nothing. Small coins are the best since they don't "Talk". Not to worry anyway, as you are going to cover the sound this way: first, try to put you fingers together at an angle with the table, the tips of the fingers touch the table but your palm is up, so the magnet doesn't attract the coin yet. You **softly** lower the palm till the coin sticks to the magnet. And at that very point you say the word "**WATCH!**" If you time it correctly, you don't have to shout it. Take into consideration ambient noise where you are performing, and adjust your tone with it. Now lift your right, spread the fingers, keeping the middle one in contact with the supposed coin, pretending to melt it thru the glass. Lift it and keep it a little closer to you, for a couple of seconds, allowing the effect to register upon the audience. Then, start to move your left hand under the glass revealing that the coin has now passed through the glass.

7) The **CLEAN-UP**:

The clean up is divided in two parts, the **CONVINCER** and the **FINAL DITCHING**.

The **CONVINCER**:

Your right hand moves palm down, apparently to meet the left under the table to help show the coin. In a transit action, it naturally comes close to the right thigh, where, in the pocket, is the other magnet. Due to the gimmick's position, when the two magnets get together, if the hand continues forward, it disengages from the ring. Your right arm is naturally covering it. When the hand meets the other one it turns palm up and receives the coin that's dumped by the left, and returns it. The instantaneous showing of the hand empty, plus, dropping the left hand coin into it and thereby touching the ring, denies the possibility of a magnet in the ring!

At this point the effect is complete.

You will have no heat on you when you do the

FINAL DITCHING:

*First, the left hand starts to come up, to throw the coin on the table. As soon as it starts moving, the right one does the same, but in the process grabs the gimmick with its coin separating them from the pocket magnet, and, relaxing, goes naturally to the side, and sticks all to the back pocket ferric plate. Don't rush here. The hand goes behind and back to front in a * natural * way. Now look at your stunned spectators, they will not believe what they have just seen before their very eyes! As you can now see, a little practice will go a long way, and is well worth it to convince them a miracle has just happened!.*

If you are doing this standing up, is natural that to put one hand under the table you need to crouch a little. This crouching is necessary for the convincer move, for the arm to cover the gimmick and its attached coin. If you find the table to be high, put the pocket magnet in your belt, to the right, or attach it with two safety pins to wherever you can replicate the actions described above.

*If for some reason the magnet in the pocket moves and you can't hit it every time, consider attaching it with safety pins to the **INSIDE** of the pocket. Just remember not to put your credit cards there.*

When seated, you can do the final ditching to various places. For example, you can attach the ferric plate to the side of the chair, and use that. The ideal would be to immediately stand up, ditching to the back pocket. This way you avoid them saying anything about your seat, beforehand. You stand up, take your bow and in the process the chair is seen empty.

"PRO" WAY of FINAL DITCHING:

You must have a third magnet, more powerful than the one in the pocket. You can order an extra one from Cesaral Magic or from your magic dealer.

You must put this magnet in your right elbow. If you roll your shirt to elbow point, it is an easy matter to slide it between the fabric. Or, if you are wearing a coat and just move your sleeves up, you can attach it with safety pins next to the opening of your sleeve, this way is going to end up below the elbow when moved up.

Now, when you perform the "CONVINCER" ditch, notice that your right elbow naturally touches your thigh, attracting the coin and gimmick. Now just stand up normally and you have stolen the evidence and it's now behind your arm. Finally, when you consider it safe, cross your arms and grab the gimmick+coin with your left and put it in a pocket.

OTHER VARIATIONS:

You can also perform this miracle in the spectator's hands. Have them place their hands below (not touching the glass, but a few inches under) the glass and cover the top coin with

the tips of your fingers. Now lift your hand, releasing the coin into their hands and going forward, sticking the top coin with the gimmick. The lower coin will fall first; normally the spectator screams or says something, so when you snatch away the top one you have extra sound cover.

To do it with candy: take two identical candies, or chewing gum, open the wrapping a little, and slide inside the 5 cent coins or some ferric circle. Here you can prepare the candy with more paper to improve the masking of the possible sound. Have one in finger palm, the other in the right hand ATTACHED to the gimmick and the gimmick on the ring. From a bowl of candy pretend to take one with the right hand, in reality mimicking it and pretending to transfer to the left, separating the candy from the gimmick and showing it (with the left, like the coin version). Go into the penetration moves. When the hands come together, allow the magnet to lift the candy straight up and immediately lift the hand and pretend to be pressing it against the glass. The eye needs a second to realize that it is seeing the candy ALREADY thru the glass.

Considerations about the COINS:

If you happen to live in a country where the currency is ferric, and have little coins, you are lucky. If not, you are lucky too, because by getting some steel core gimmicked coins or making your own you will fool people that assumes the coins are normal, thereby empowering the effect.

Considerations about the SURFACES:

Always strive for glass plates or tables. Methacrylate or plastic surfaces also work, but have more tendencies to jam the coins, or make scratching sounds. If you want to use these, just try the correct prepared coins until you can do it perfectly every time.

Suggested PATTERN:

I will say: "Quantum physics says that if we hit this table with the coin in the same point an infinite number of times, some of the atoms of the coin and the table will align allowing the coin to pass thru the table. Because we don't have an infinite amount of time, I'm going to show you a breakthrough in odds calculation. I'm going to make it happen quickly by magic..."

Or,

"Do you know about neutrines? They are particles that science recently discovered. They cross the planet earth every day, without interacting with current atoms. We discovered that the human body can produce a small amount of neutrons if the mind is in the correct state... I'm going to generate enough at the tip of my fingers, to make this object pass thru solid glass. Right in front of your eyes....NOW!"